**Project Overview**

Quest III 1.4.10.0 is a Maintenance release which addresses issues raised by the users, and corrects problems found since the last release. The new version will be automatically installed for any users starting the program on Tuesday, February 26, 2013.

Users can verify they have received the new version on the login form, and the MDI:

![Figure 1: Quest III Version Information](image)

For an up to date summary of changes in Quest releases, click the [Release Notes](#) link on the About form:

![Figure 2: Release Notes](image)
**Tickets:**

**549426:**
When using the mass pricing updater, the prices were not changing correctly.

There were two issues:
1. Any option that is a default option is not getting the price change applied to it. (Even though the option has a type associated with it in the default option window.)
2. If a room does not have a forced price the included options are not being taken into account during the price change. In other words, it is applying the price increase/decrease to the material cost and then forcing that price without factoring in any options that are marked as included.

These issues have been corrected – there are no changes to the user interface associated with the changes.

In addition, the search tree was not finding quotes linked to plans. Plans have been added to the search tree.

![Figure 3: Plans are now shown in the quote selection tree for Mass Price Updates](image-url)
**549320:**
Room tooltip issue, when hovering over the Const Options in the Room form, the tooltip recently would only show regarding reduced depth and not options such as MI, APC, etc.

![Screenshot of the Room form with Const Options](image)

**549367:**
Aliased parts
HINGE SOL 4WY 45
HINGE SOL 6WY 45
HINGE FOL 6WY 45
**User/TSS Tasks For This Release:**

**All users**

All users should receive the update automatically when they start (or restart) Quest III after 4:00 PM EST on Tuesday, February 26, 2013. This is a required update, so no user intervention should be required.

If you have Google Chrome set as your default browser, and have problems downloading the release, navigate the following link using **Internet Explorer** and click **Install**:

https://secure.timberlake.com/QuestIII/publish.htm

(Chrome and DotNet do not play nicely together)

If you experience any unexpected problems please contact Jeff Messenger via email (jmessenger@woodmark.com)

**TSSs**

If your users have any issues getting the updated version, please contact Jeff Messenger (jmessenger@woodmark.com) or Matt Coles (mcoles@woodmark.com) via email.

**Designers**

If anyone at your location is not receiving the IP emails, please reply with their email so they can be added to the list to receive future notices.